Dreammi Design Document

1. **Introduction**

Dreammi is an exploratory adventure game about a girl and her dreams. As she experiences more and more of the world around her, she will have dreams about her experiences.

1. **Basic Gameplay**

The player controls a character which can move left, right, jump, and climb.

1. **The Environments**
2. **The Grasslands**
3. **The Grasslands Dream**
4. **The Volcano**
5. **The Volcano Dream**
6. **The Sea?**
7. **The Sea? Dream**
8. **The Final Dream**

1. Overview:

2. The Environments:

There are three main environments in the game:

* The grasslands, plains
* The underground volcano caves
* The sea

3. The grasslands, plains

This area is a large, open expanse with several trees lining the area.